

MCCOOK CITY COUNCIL
May 8, 2014
NOON
Special Meeting

A MEETING OF THE MAYOR AND COUNCIL OF THE CITY OF MCCOOK, NEBRASKA convened in open, special, and public session at Noon in the City Council Chambers.

Present: Mayor Berry, Councilmembers Gonzales, Hepp, McDowell.

Absent: Councilmember Calvin.

City Officials present: City Attorney Schneider, Co-Interim City Manager/Public Works Director Potthoff; Co-Interim City Manager/City Clerk-Treasurer Doak, Police Chief Brown, Library Director Crocker, Utilities Director Dutcher, Fire Chief Harpham.

Notice of the meeting was given in advance thereof by publication in the McCook Daily Gazette on May 7, 2014, the designated method of giving notice, a copy of the proof of publication being attached to these minutes. Advance notice of the meeting was also given to the Mayor and members of the City Council and a copy of the Acknowledgment of Receipt of such notice is attached to these minutes. Availability of the agenda was communicated in the advance notice to the Mayor and Council. All proceedings hereafter shown were taken while the meeting was open to the attendance of the public.

Mayor Berry announced that a copy of the Open Meetings Act was posted by the entrance to the Council Chambers and available for public review.

(1) ANNOUNCEMENT OF THE CITY MANAGER CANDIDATE.

Mayor Berry announced the Nathan A. Schneider as the City Manager Candidate.

(2) CONSIDER APPROVAL OF THE CITY MANAGER EMPLOYMENT AGREEMENT AND IF APPROVED, AUTHORIZE THE MAYOR TO SIGN.

Upon a motion by Councilmember Gonzales, seconded by Councilmember McDowell, the Council voted to approve the City Manager Employment Agreement with Nathan A. Schneider and authorized the Mayor to sign. The motion passed upon the following roll call vote: YEA: Berry, Gonzales, Hepp, McDowell. NAY: None. ABSENT: Calvin.

(3) ADJOURNMENT.

There being no further business to come before the Council, Mayor Berry declared the meeting adjourned at 12:05 P.M.

Dennis Berry, Mayor

ATTEST:

Lea Ann Doak, City Clerk